

344.175 VL: Natural Language Processing

Neural Word and Sentence Embeddings



Navid Rekab-saz

Email: navid.rekabsaz@jku.at

Office hours: <https://navid-officehours.youcanbook.me>

Agenda

- word2vec
 - Neural skip-gram Language Model
 - Negative sampling
- fastText
- Sentence embedding with sent2vec

Agenda

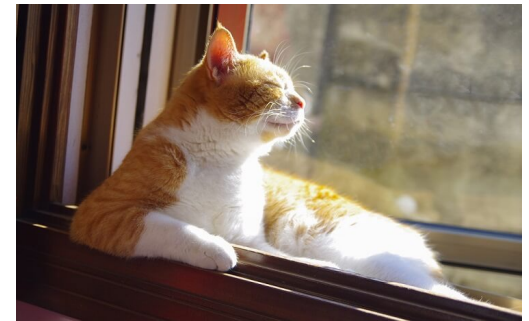
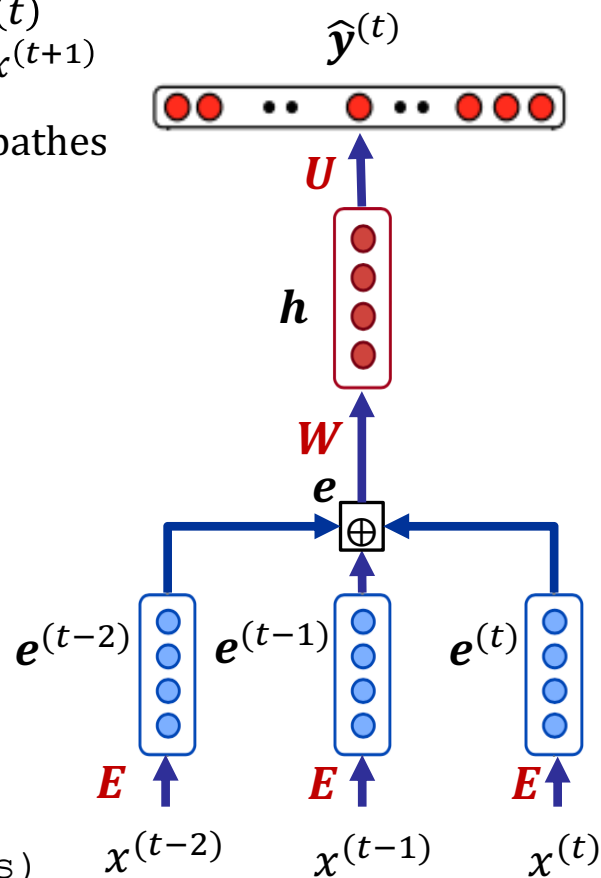
- **word2vec**
 - **Neural skip-gram Language Model**
 - Negative sampling
- fastText
- Sentence embedding with sent2vec

Neural n -gram Language Model – recap

- n -gram Language Model: $P(x^{(t+1)} | x^{(t-n+2)}, \dots, x^{(t)})$

$$P(x^{(t+1)} | \text{a fluffy cat}) = \hat{y}_{x^{(t+1)}}^{(t)}$$

$$P(\text{sunbathes} | \text{a fluffy cat}) = \hat{y}_{\text{sunbathes}}^{(t)}$$

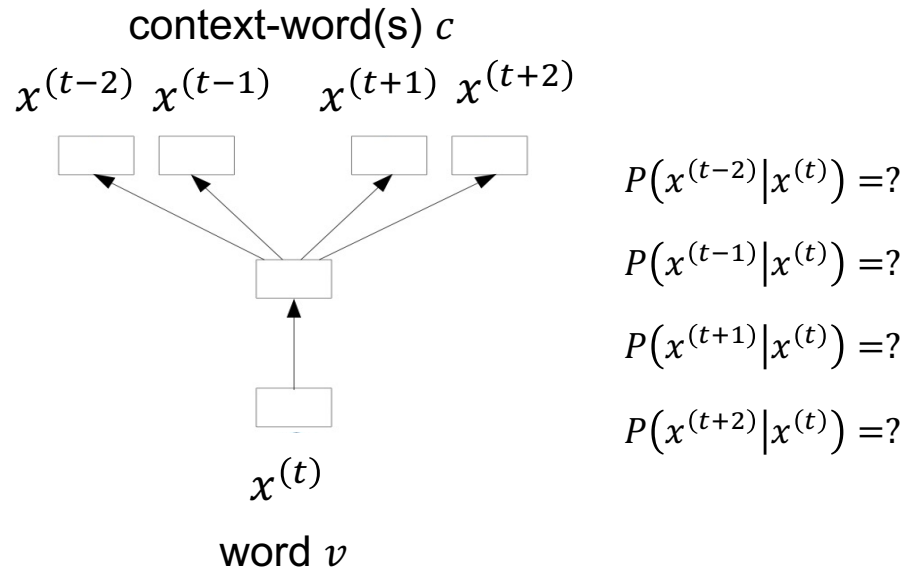


A data item in training data:
(a fluffy cat, sunbathes)

Neural skip-gram Language Model

- A skip-gram Language Model, ...
 - instead of predicting the next word as in usual LMs, ...
 - ... predicts the probability of appearance of a context-word c in a window surrounding the word v

$$P(c|v)$$



drink sacred beer
ritual **Tesgüino** corn
fermented Mexico Tarahumara people

$$P(\text{drink}|\text{Tesgüino}) = ?$$

Training data \mathcal{D}

- Creating training data with a window size of 2 in the form of (word, context-word), namely (v, c) :

Tarahumara	people	drink	Tesgüino	while	following	rituals	...
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(Tarahumara, people)

(Tarahumara, drink)

Tarahumara	people	drink	Tesgüino	while	following	rituals	...
------------	--------	-------	----------	-------	-----------	---------	-----

(people, Tarahumara)

(people, drink)

(people, Tesgüino)

...

Tarahumara	people	drink	Tesgüino	while	following	rituals	...
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(Tesgüino, people)

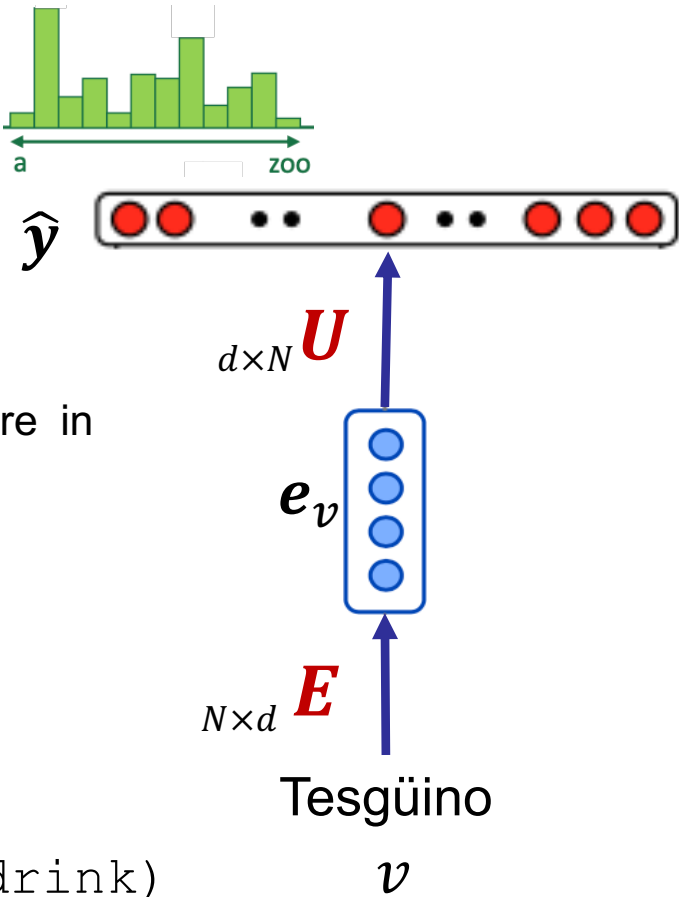
(Tesgüino, drink)

(Tesgüino, while)

(Tesgüino, following)

Neural word embeddings from neural skip-gram Language Model

$$P(c|v) = P(\text{drink}|\text{Tesgüino})$$



The model's parameters E and U are in fact two sets of word embeddings:

- E → Encoder word embedding
- U → Decoder word embedding

Training data: (Tesgüino, drink)

N size of vocabulary
 d embeddings dimension
Parameters are shown in red

Formulation

Encoder

- From words to word embeddings:
 - One-hot vector of word v is \mathbf{v} vector: $\mathbf{v} \rightarrow 1 \times N$
 - In \mathbf{v} , all values are 0 and only the value corresponding to the word v is set to 1
 - Encoder word embedding: $\mathbf{e}_v = \mathbf{v}\mathbf{E}$ $\mathbf{e}_v \rightarrow 1 \times d$
 - In practice, \mathbf{e}_v is achieved by fetching the embedding of v from \mathbf{E} (no need for constructing \mathbf{v})

$$\mathbf{E} \rightarrow N \times d$$

Formulation

Decoder

- Predicted logits:

$$\mathbf{z} = \mathbf{e}_v \mathbf{U} \quad \mathbf{z} \rightarrow 1 \times N$$

- Predicted probability distribution:

$$\hat{\mathbf{y}} = \text{softmax}(\mathbf{z}) \quad \hat{\mathbf{y}} \rightarrow 1 \times N$$

- Probability of an arbitrary context-word c given the word v :

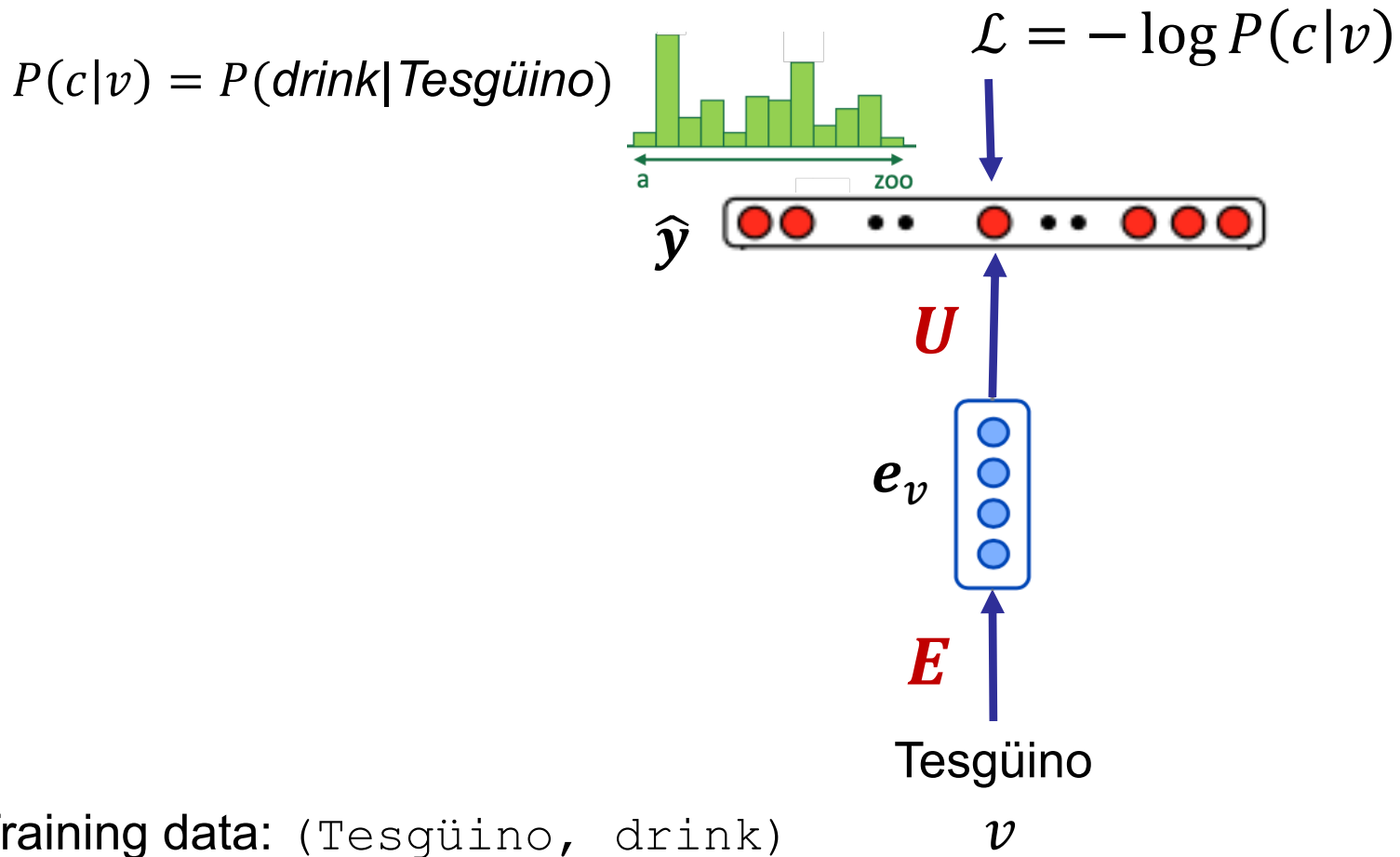
$$P(c|v) = \hat{y}_c$$

Putting all together:

$$P(c|v) = \text{softmax}(\mathbf{e}_v \mathbf{U})_c = \frac{\exp(\mathbf{e}_v \mathbf{u}_c)}{\sum_{\tilde{c} \in \mathbb{V}} \exp(\mathbf{e}_v \mathbf{u}_{\tilde{c}})}$$

$$\mathbf{U} \rightarrow d \times N$$

Loss function



Skip-gram Language Model – all together

- Probability distribution of output words:

$$P(c|v) = \frac{\exp(\mathbf{e}_v \mathbf{u}_c)}{\sum_{\tilde{c} \in \mathcal{V}} \exp(\mathbf{e}_v \mathbf{u}_{\tilde{c}})}$$

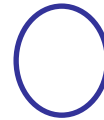
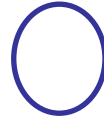
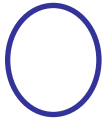
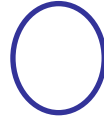
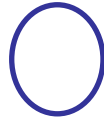
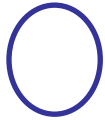
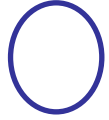
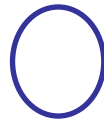
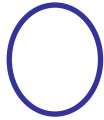
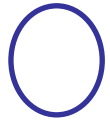
- In the example: $P(\text{drink}|\text{Tesgüino}) = \frac{\exp(\mathbf{e}_{\text{Tesgüino}} \mathbf{u}_{\text{drink}})}{\sum_{\tilde{c} \in \mathcal{V}} \exp(\mathbf{e}_{\text{Tesgüino}} \mathbf{u}_{\tilde{c}})}$

- Loss is the **NLL** over all training data:

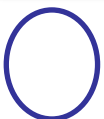
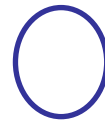
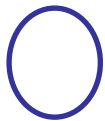
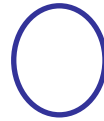
$$\mathcal{L} = -\mathbb{E}_{(v,c) \sim \mathcal{D}} \log P(c|v)$$

Yet another view!

Märzen

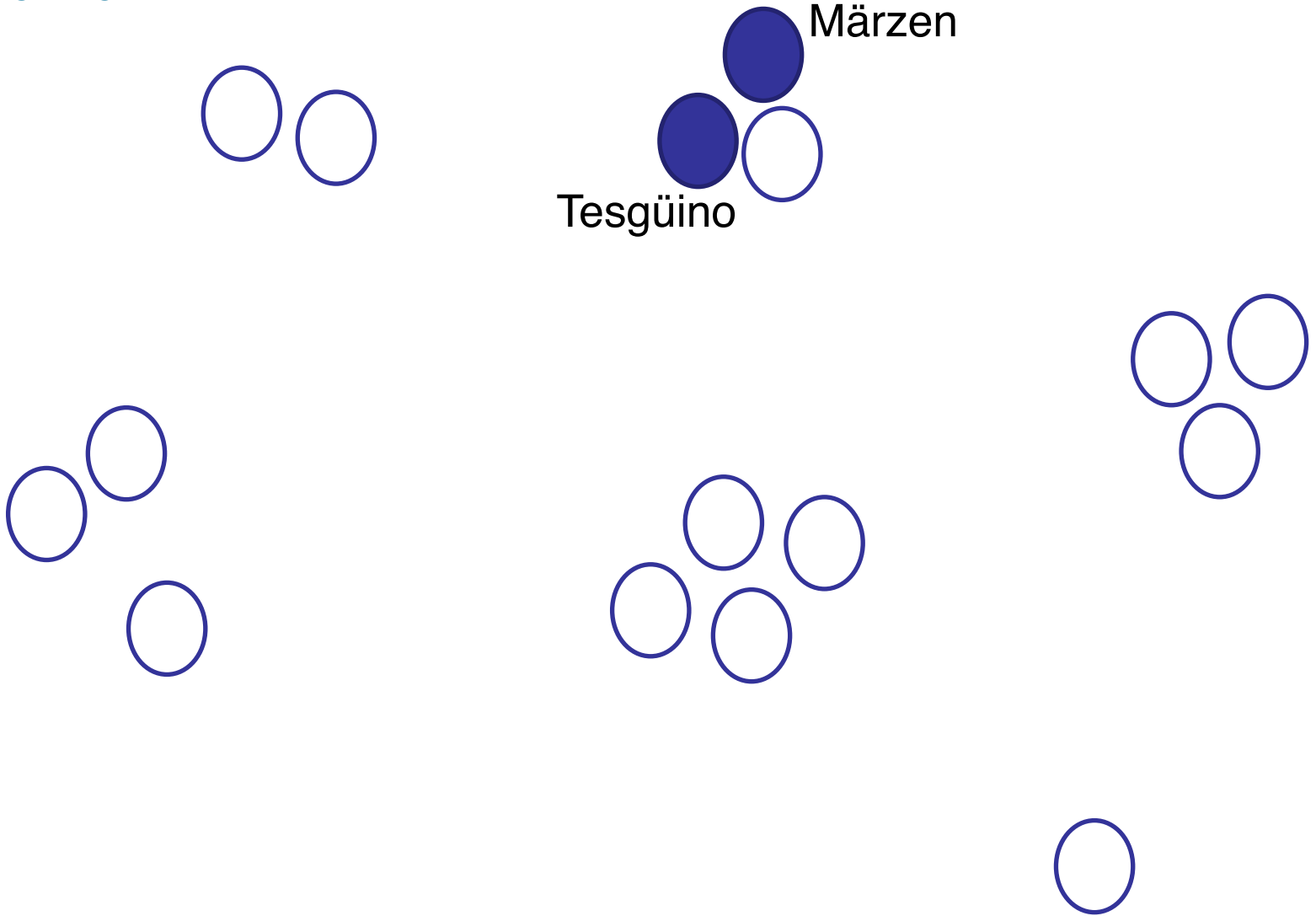


Tesküino



Encoder embedding

Yet another view!



 Encoder embedding

Yet another view!

Märzen

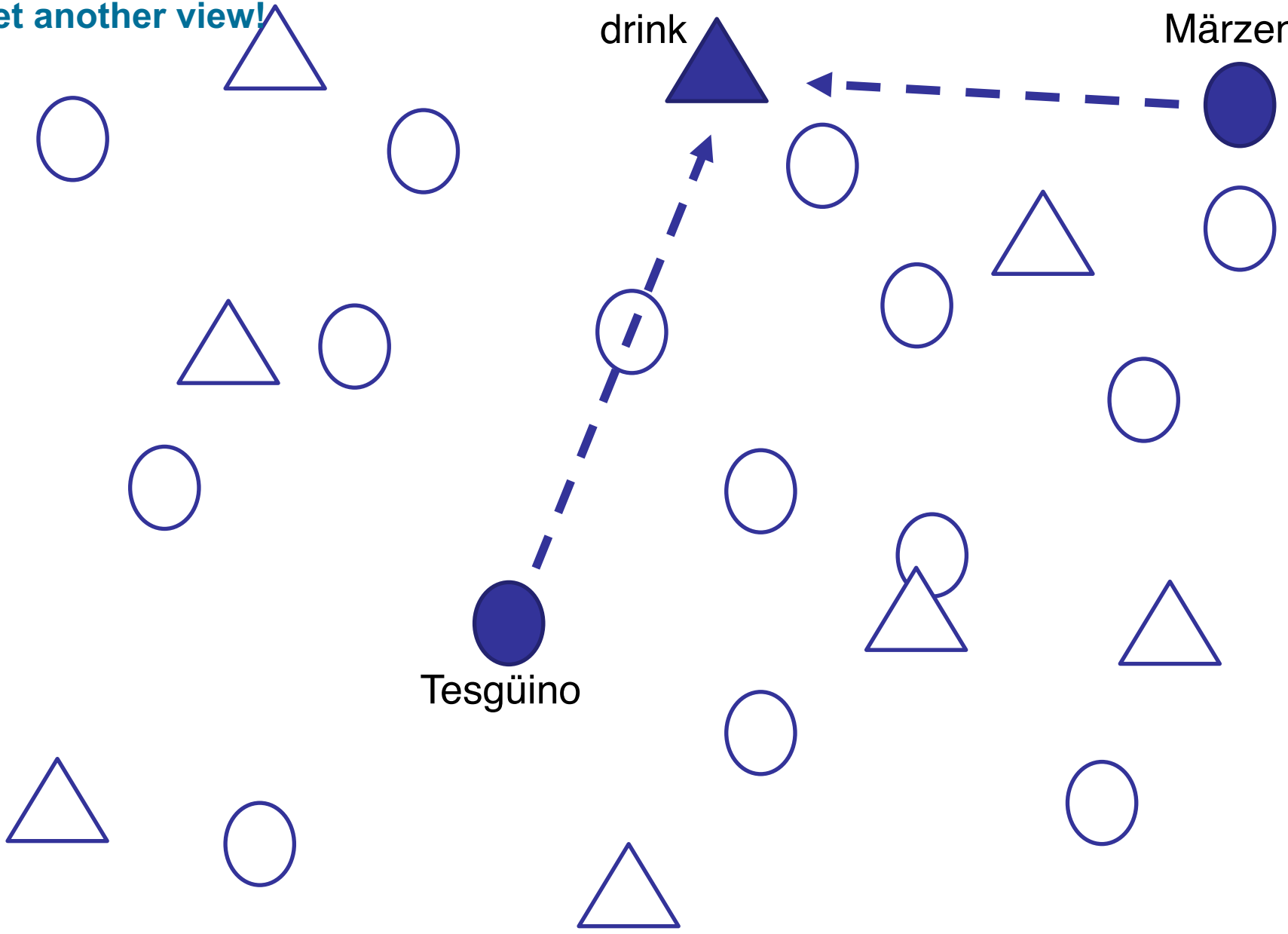
Tesgüino



Yet another view!

drink

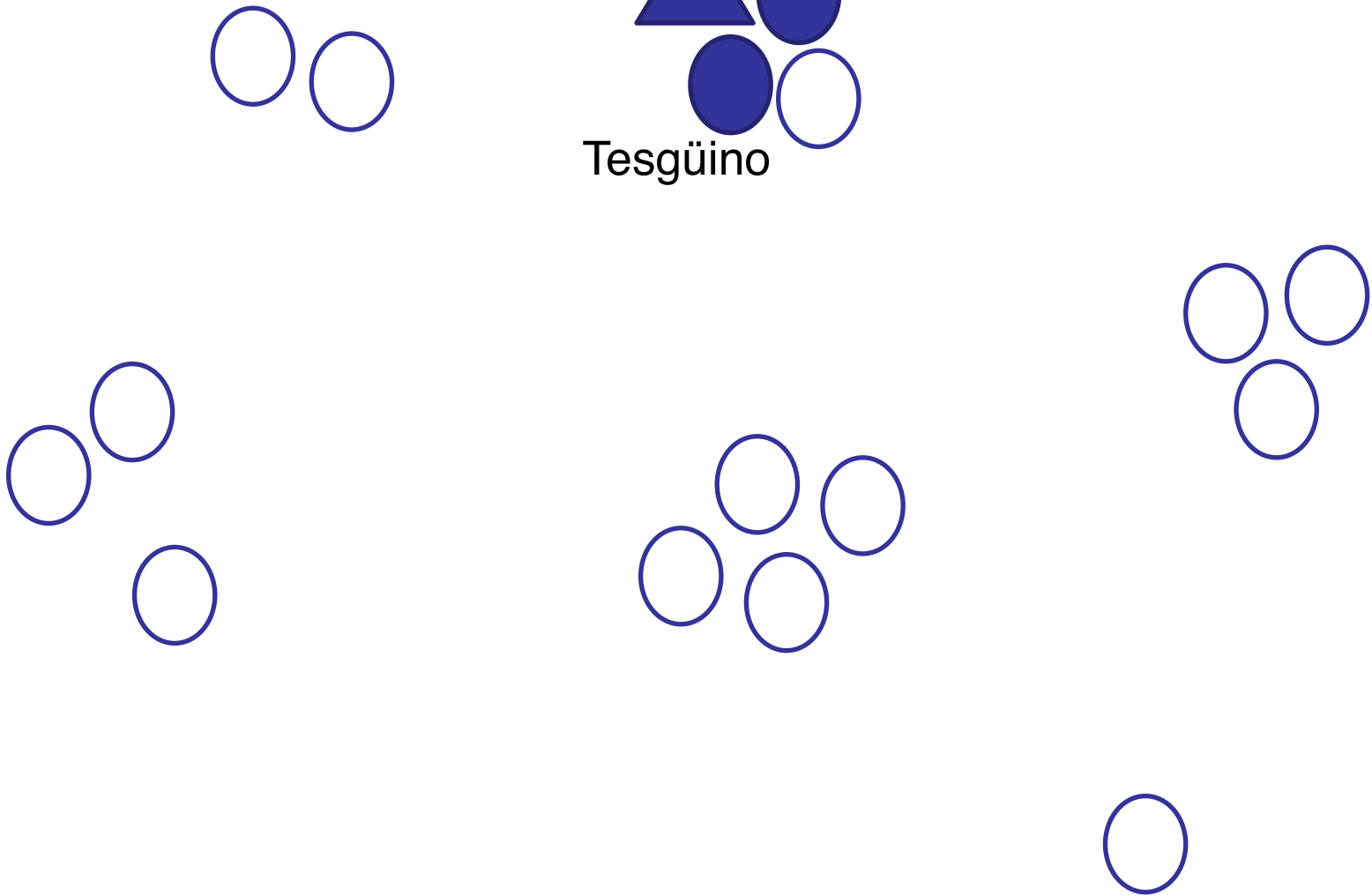
Märzen



○ Encoder embedding △ Decoder embedding

Yet another view!

drink
Märzen
Tesgüino

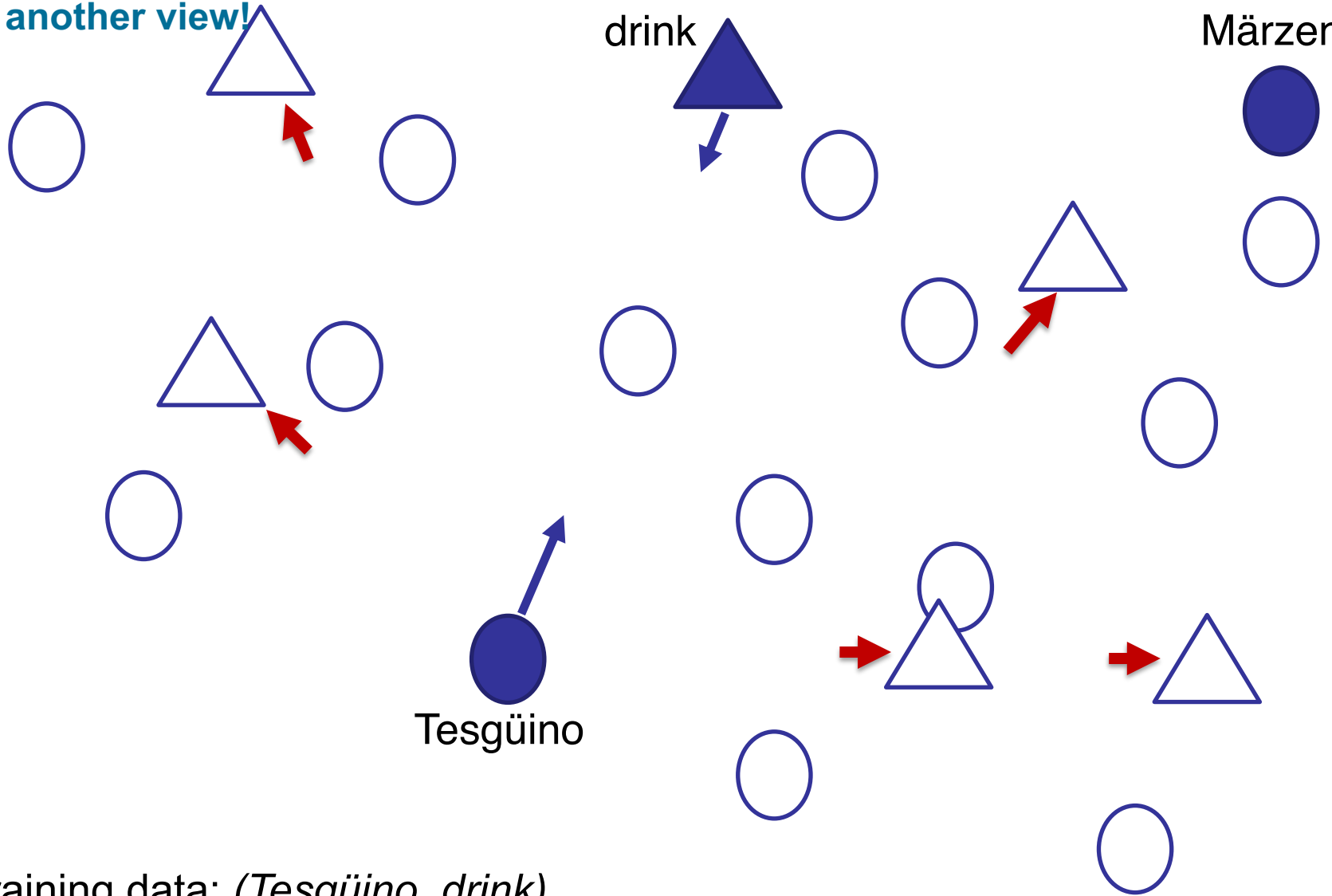


○ Encoder embedding △ Decoder embedding

Yet another view!

drink

Märzen



- Training data: $(Tesgüino, drink)$
- Update vectors to maximize $P(drink|Tesgüino)$

○ Encoder embedding △ Decoder embedding

Loss function – NLL + softmax

$$P(c|v) = \frac{\exp(\mathbf{e}_v \mathbf{u}_c)}{\sum_{\tilde{c} \in \mathbb{V}} \exp(\mathbf{e}_v \mathbf{u}_{\tilde{c}})}$$

$$\mathcal{L} = -\mathbb{E}_{(v,c) \sim \mathcal{D}} \log P(c|v)$$

$$\mathcal{L} = -\mathbb{E}_{(v,c) \sim \mathcal{D}} \left[\log \frac{\exp(\mathbf{e}_v \mathbf{u}_c)}{\sum_{\tilde{c} \in \mathbb{V}} \exp(\mathbf{e}_v \mathbf{u}_{\tilde{c}})} \right]$$

$$\mathcal{L} = -\mathbb{E}_{(v,c) \sim \mathcal{D}} \left[\mathbf{e}_v \mathbf{u}_c - \log \sum_{\tilde{c} \in \mathbb{V}} \exp(\mathbf{e}_v \mathbf{u}_{\tilde{c}}) \right]$$



**calculating this normalization term can
become a computation bottleneck!**

when considering the very high number of the possible training
data pairs in a corpus!

Agenda

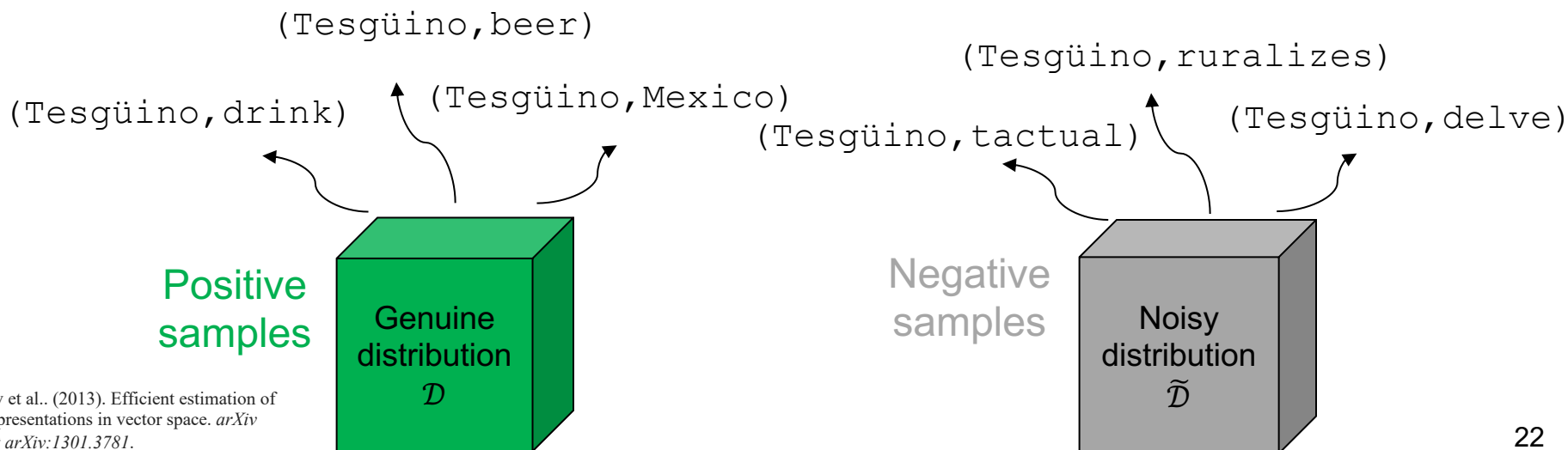
- **word2vec**
 - Neural skip-gram Language Model
 - **Negative sampling**
- fastText
- Sentence embedding with sent2vec

word2vec: skip-gram with Negative Sampling

- word2vec is an **efficient** and **effective** algorithm that proposes **Negative Sampling** method to define loss

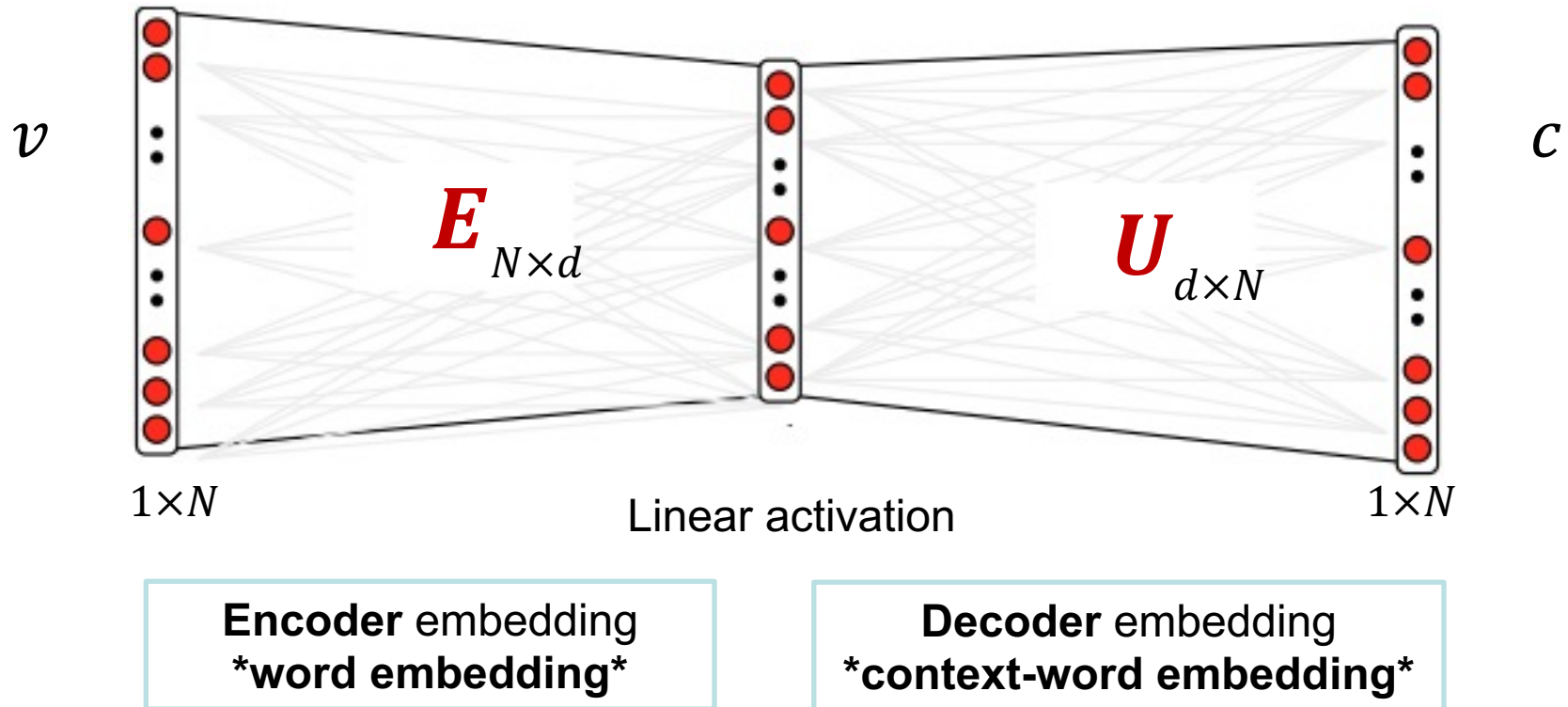
Core idea in Negative Sampling (a form of contrastive learning):

- Consider two **data distributions** that generate (word , context- word) pairs:
 - A **genuine** distribution that generates the training data pairs $\rightarrow \mathcal{D}$
 - A **noisy** distribution that generates random pairs $\rightarrow \tilde{\mathcal{D}}$
- Objective:** given a pair (word , context- word), the model predicts whether the pair comes from the genuine or noisy distribution
 - Negative Sampling turns the multi-class classification task to **binary classification**



word2vec – architecture

- Starting from neural skip-gram Language Model

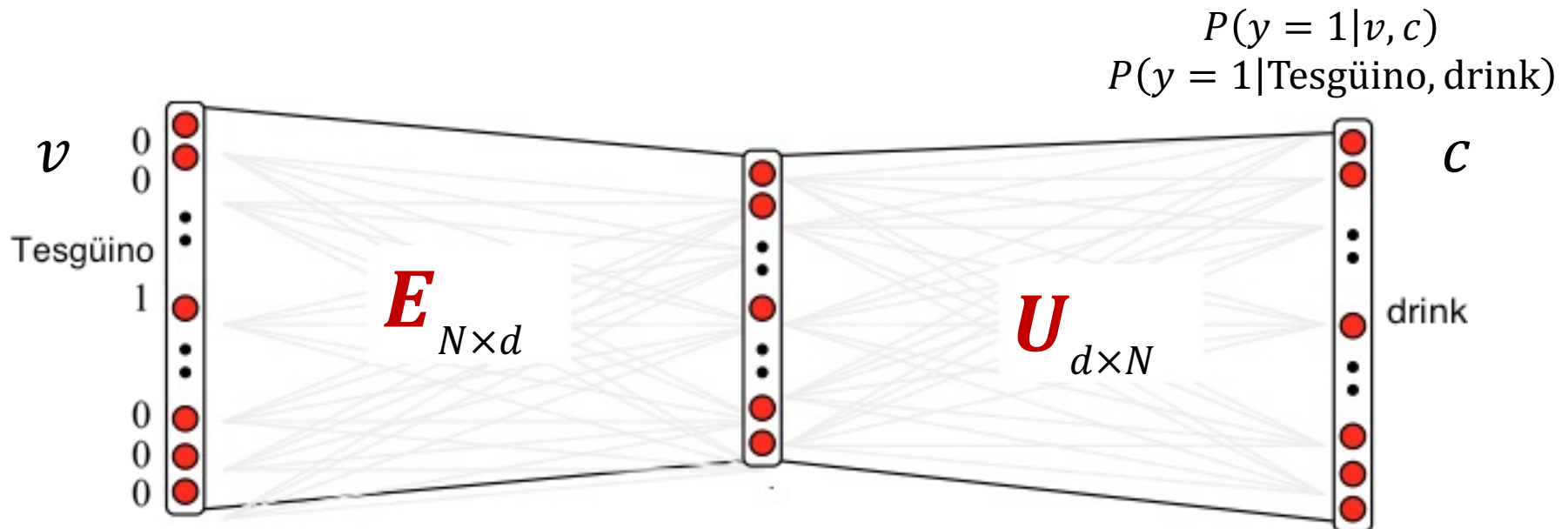


Negative Sampling – prediction probability

- Standard skip-gram approach calculates $P(c|v)$
 - Probability for a multi-class classification task
- Negative Sampling instead calculates the probability below

$$P(y = 1|v, c)$$

Probability that (v, c) comes from the **genuine** data distribution
Probability for a binary classification task



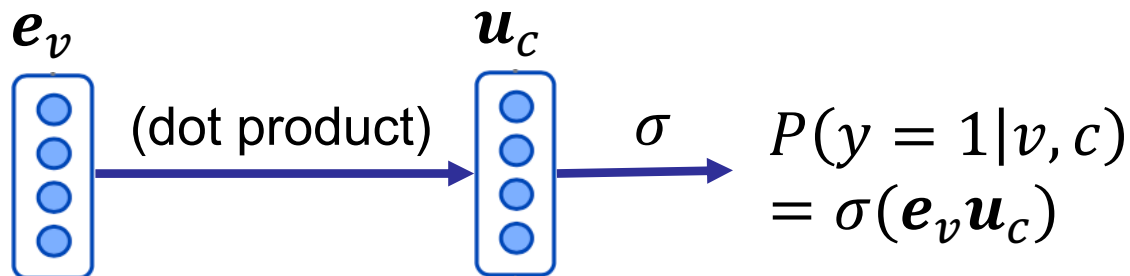
$$P(\mathbf{y} = 1 | \mathbf{v}, \mathbf{c})$$

$$P(\mathbf{y} = 1 | \mathbf{v}, \mathbf{c})$$

Probability that (\mathbf{v}, \mathbf{c}) comes from the **genuine** data distribution
Probability for a binary classification task

- $P(\mathbf{y} = 1 | \mathbf{v}, \mathbf{c})$ is defined as sigmoid σ of the logit $\mathbf{e}_v \mathbf{u}_c$:

$$P(\mathbf{y} = 1 | \mathbf{v}, \mathbf{c}) = \sigma(\mathbf{e}_v \mathbf{u}_c)$$



Negative Sampling training data and objective (or generally in contrastive learning)

Training data

- Training data consists of two sets of samples:
 - **Positive sample**: a pair (v, c) from the genuine distribution \mathcal{D}
 - \mathcal{D} is the set of all (v, c) pairs appearing in the training corpus
 - **Negative sample**: a pair (v, \tilde{c}) from the noisy distribution $\tilde{\mathcal{D}}$
 - $\tilde{\mathcal{D}}$ is a set of randomly selected (v, \tilde{c}) pairs (why?)
 - $\tilde{\mathcal{D}}$ is created by randomly sampling from a *smoothed* unigram distribution of the words in the training corpus

Objective

- Train a model that distinguishes between the positive and negative samples, namely:
 - increase the probability of **positive samples** $P(y = 1|v, c)$ and ...
 - decrease the probabilities of k **negative samples** $P(y = 1|v, \tilde{c})$
 - k is usually between 2 to 20

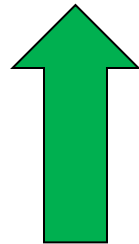
Loss function

- Objective:
 - increase the probability of **positive samples**, $P(y = 1|v, c)$ and ...
 - decrease the probabilities of k negative samples, $P(y = 1|v, \tilde{c})$

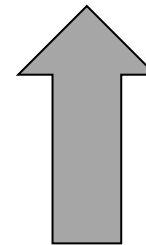
- Loss function:

$$\mathcal{L} = -\mathbb{E}_{(v,c) \sim \mathcal{D}} \left[\log P(y = 1|v, c) - \sum_{\substack{\tilde{c} \sim \tilde{\mathcal{D}} \\ k \text{ times}}} \log P(y = 1|v, \tilde{c}) \right]$$

$$\mathcal{L} = -\mathbb{E}_{(v,c) \sim \mathcal{D}} \left[\log \sigma(\mathbf{e}_v \mathbf{u}_c) - \sum_{\substack{\tilde{c} \sim \tilde{\mathcal{D}} \\ k \text{ times}}} \log \sigma(\mathbf{e}_v \mathbf{u}_{\tilde{c}}) \right]$$

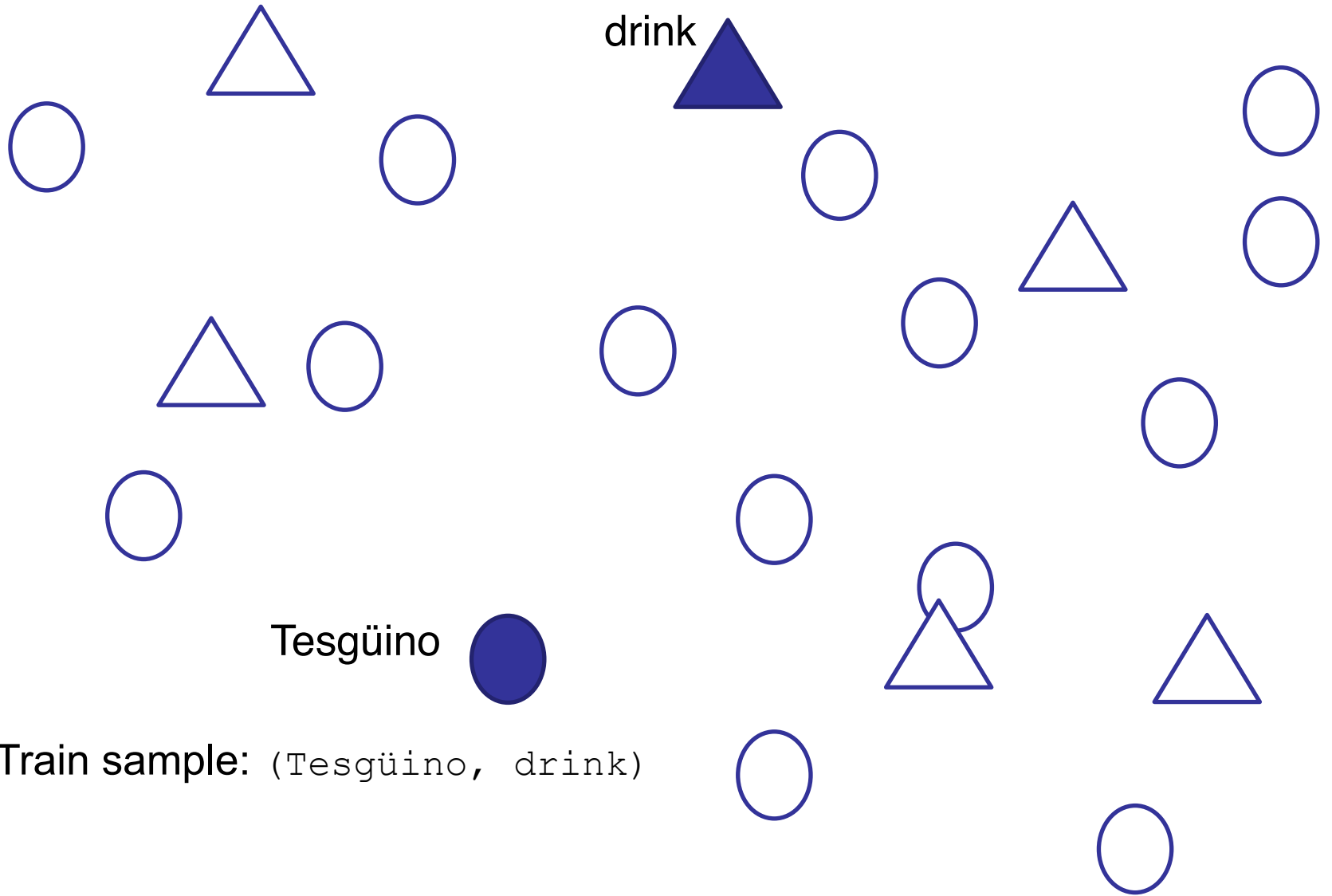
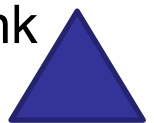


positive samples



negative samples

drink

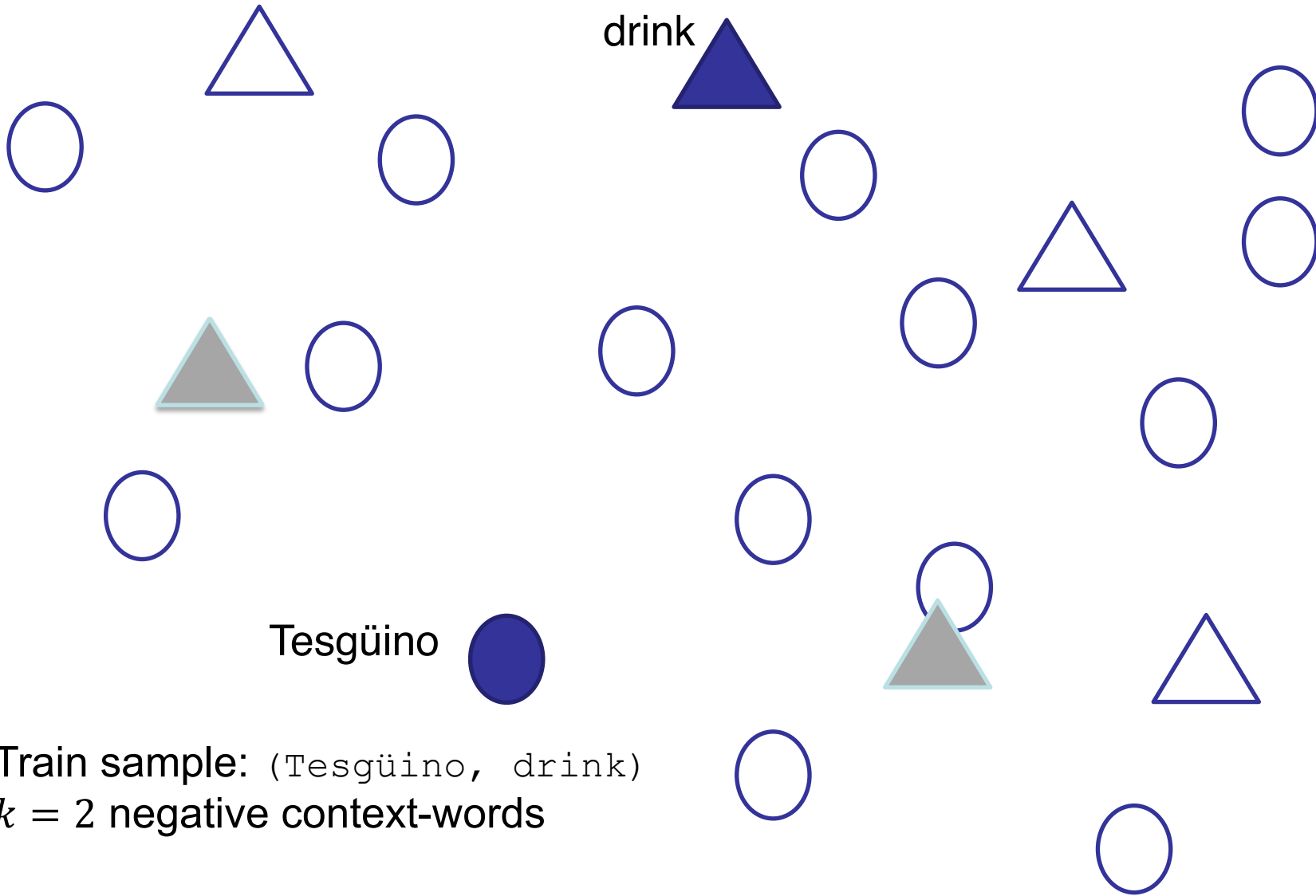


Tesgüino



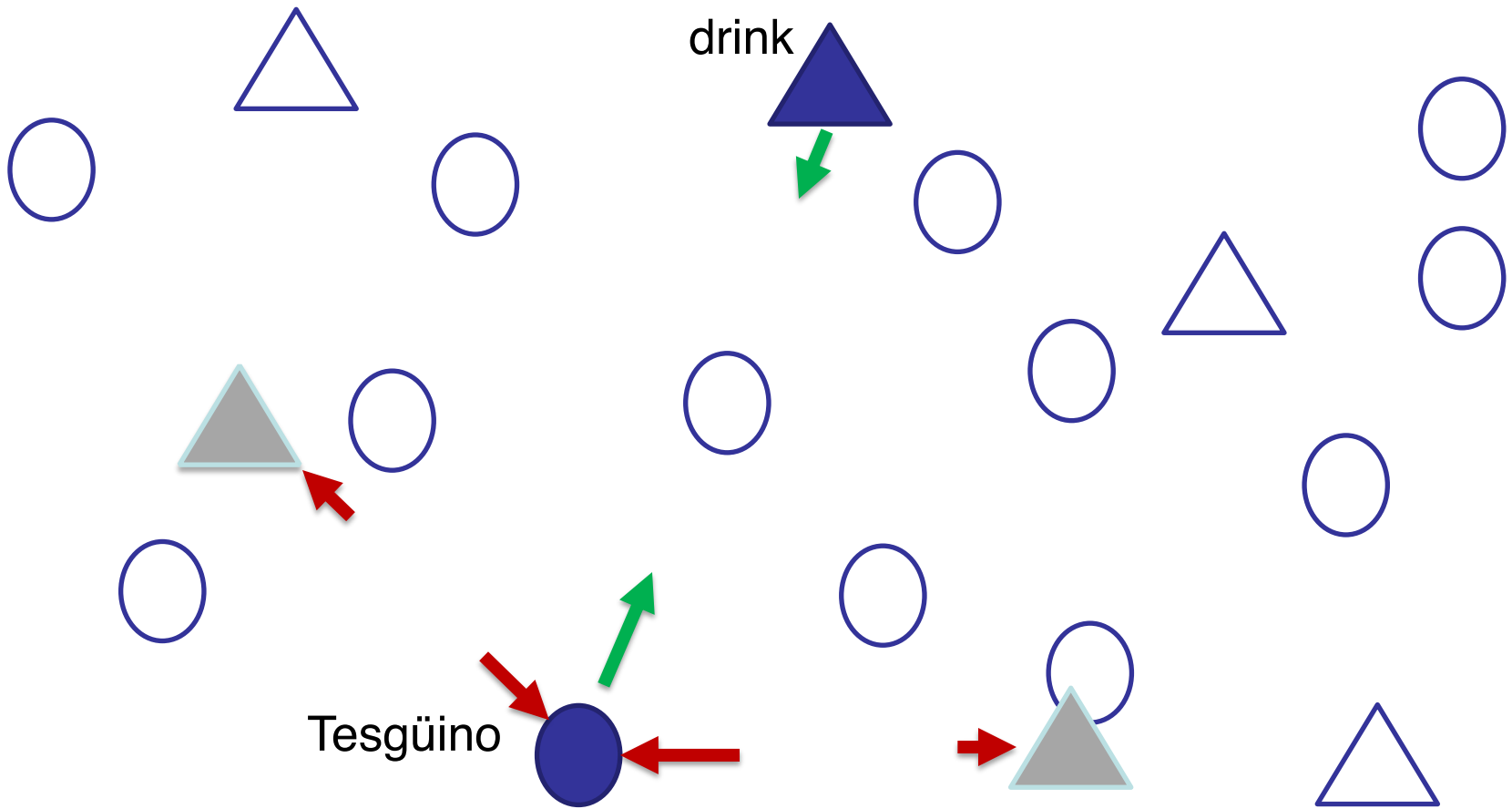
- Train sample: (Tesgüino, drink)





- Train sample: (Tesgüino, drink)
- $k = 2$ negative context-words

 Encoder embedding  Decoder embedding



- Train sample: (Tesgüino, drink)
- $k = 2$ negative context-words \tilde{c}
- Update vectors to
 - Increase $P(y = 1 | \text{Tesgüino}, \text{drink})$
 - Decrease $P(y = 1 | \text{Tesgüino}, \tilde{c})$

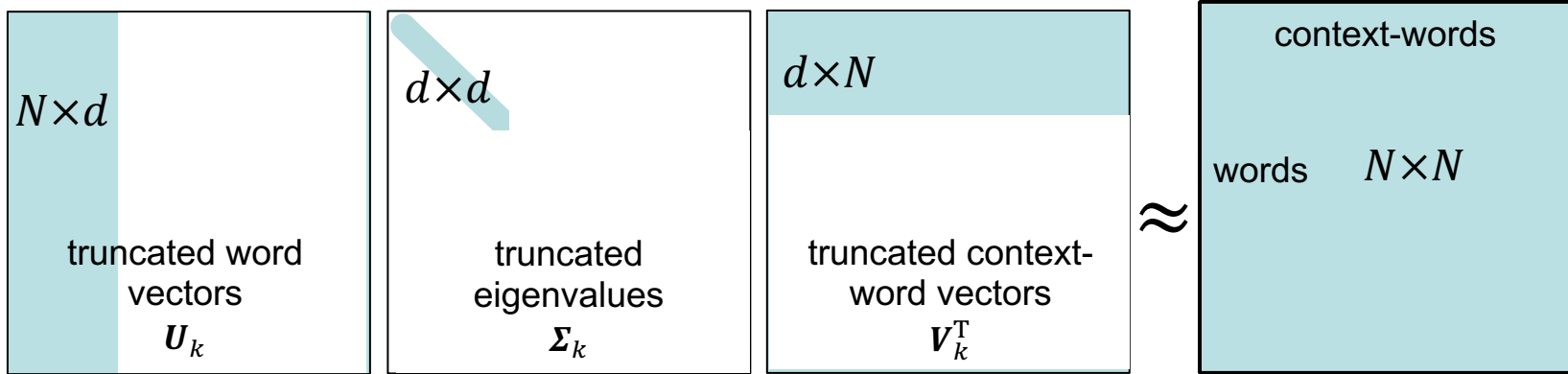
○ Encoder embedding △ Decoder embedding

Final words!

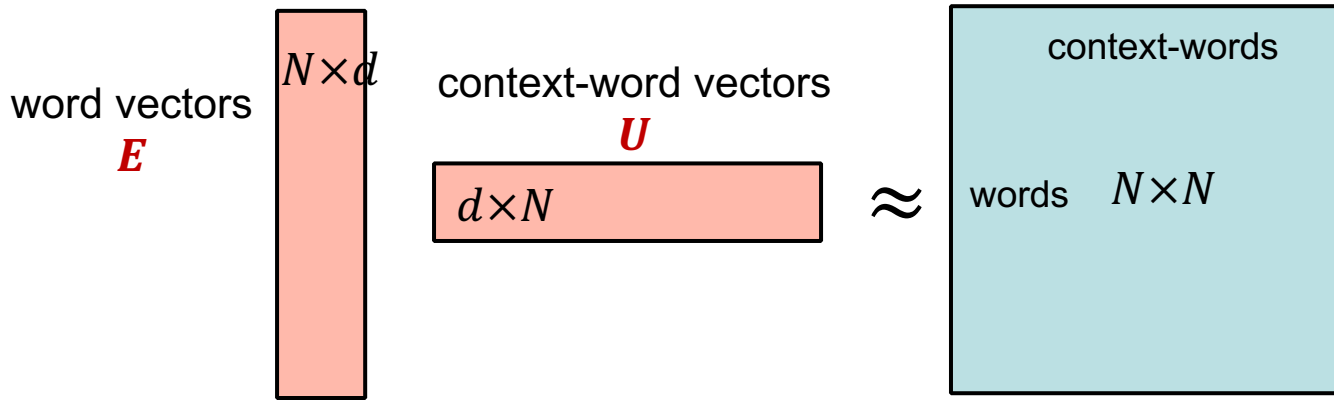
- Negative Sampling turns the problem from multi-class classification to binary classification
 - Softmax is a good choice for training Language Models, namely to estimate $P(v|\text{context})$
 - Negative Sampling is shown to be effective for training good embeddings
- Negative Sampling is a biased approximation of softmax
 - **Noisy Contrastive Estimation** (the parent of Negative Sampling) is an unbiased approximation of softmax

Three word embedding models in one frame!

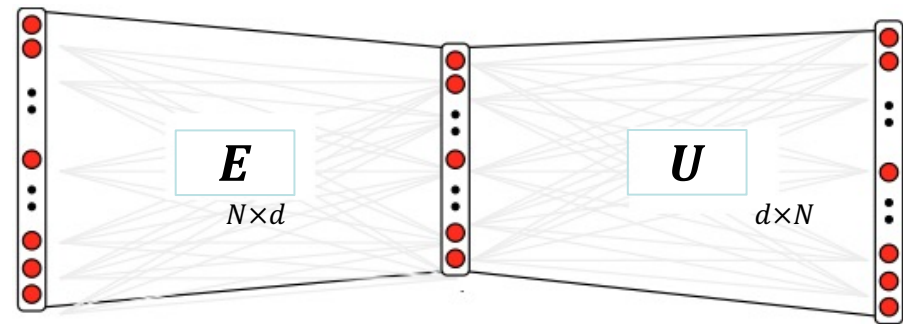
PPMI+SVD:



GloVe:



word2vec skip-gram:



Agenda

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 - Negative sampling
- **fastText**
- Sentence embedding with sent2vec

From words to subwords embeddings

- word2vec and the other word embeddings so far define one vector representation for every word in the defined dictionary
- However, words with low frequencies naturally observe a small number of contexts, and therefore most probably end up with *weaker* semantic representations
 - For example, the word “**structure**” will probably have a *better* representation than a word like “**structurally**” which typically appears less frequently in corpora
- The discussed word embeddings also do not have a principled way to approach out-of-vocabularies (OOV)
- One way to approach these limitations is by using **subwords**

Subwords embeddings

Principle idea of subwords embeddings

- Using the statistics of the corpus, create a **dictionary of subwords**
- Assign an embedding to each subword
- Given a word, first break it into its subwords
- **Compose** the embedding of the word from the embeddings of its subwords

Pros:

- Subword embeddings may provide better word embeddings due to a better generalization, particularly when a word lacks sufficient training data
 - Inferring the embedding of “**structurally**” from “**structur**”, “**al**”, and “**ly**”
- OOVs also have embeddings, composed from their subwords

Cons:

- Composing words from subwords may lead to some errors and ambiguities
 - E.g., unseen named entities (like the name of a city) are also provided with the semantic vector, composed from its subwords. This may imply wrong semantic relations

fastText – subwords

- fastText defines the **set of subwords** of a word as the *n*-gram **characters** of the word
 - Start and end of the word are indicated with < and >
 - The word itself is also added to the set of subwords of the word
 - 3-gram is used in practice

Examples based on 3-gram characters:

- Word *v*:

where

- \mathbb{G}_v – the set of subwords of *v*:

{<wh, whe, her, ere, re>, <where>}

- Word *v*:

Highest

- \mathbb{G}_v :

{<hi, hig, igh, ghe, hes, est, st>, <highest>}

fastText – formulation

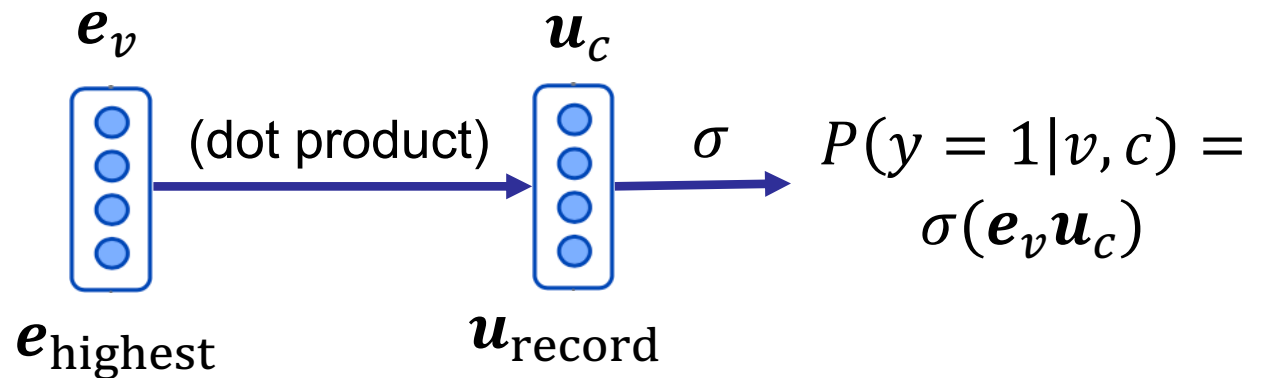
- Process the corpus to create the **dictionary of subwords**
 - The dictionary consists 3-gram characters plus the words themselves
- Create **subword encoder embeddings** E for all the subwords
- The encoder embedding of a word is calculated as the sum of its encoder subword embeddings:

$$e_v = \sum_{x \in \mathbb{G}_v} e_x$$

- **Decoder word embeddings** U remain the same as word2vec, namely a set embeddings for the words in the corpus
- Model training is also the same way as word2vec using Negative Sampling

word2vec skip-gram – recall

Training data:
($v = \text{highest}$, $c = \text{record}$)



$$\mathcal{L} = -\log \sigma(\mathbf{e}_v \mathbf{u}_c) - \sum_{\substack{\tilde{c} \sim \tilde{\mathcal{D}} \\ k \text{ times}}} \log \sigma(\mathbf{e}_v \mathbf{u}_{\tilde{c}})$$

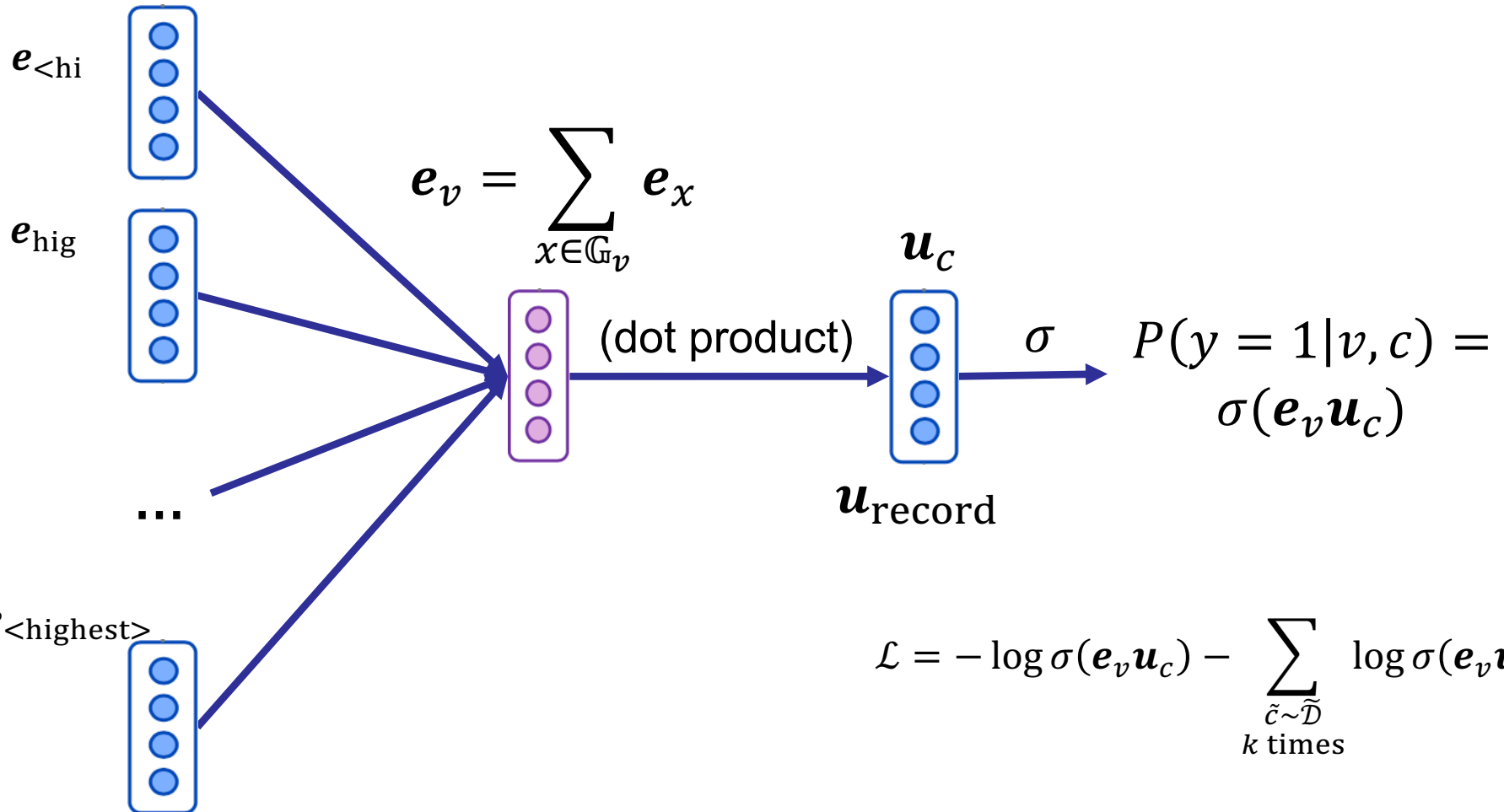
fastText – architecture

Training data:

($v = \text{highest}, c = \text{record}$)

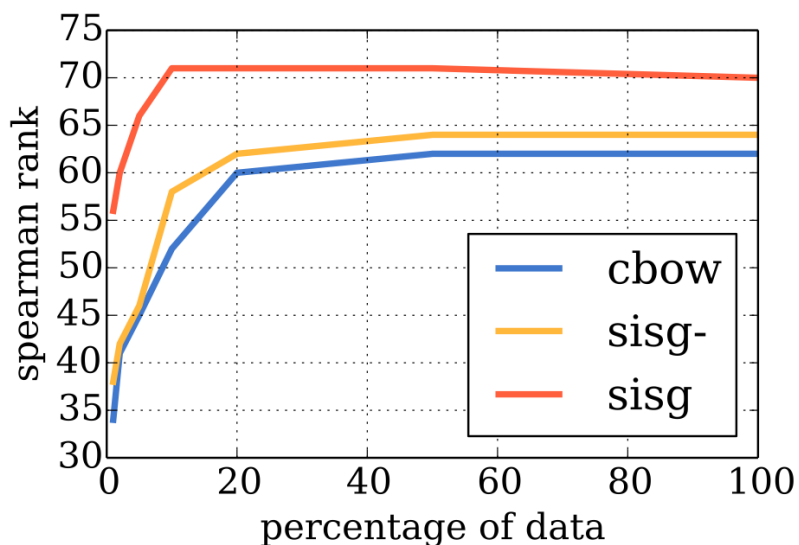
($\mathbb{G}_v = \{\langle \text{hi}, \text{hig}, \text{igh}, \text{ghe}, \text{hes}, \text{est}, \text{st} \rangle, \langle \text{highest} \rangle\}, c = \text{record}$)

Embeddings of the subwords in \mathbb{G}_v

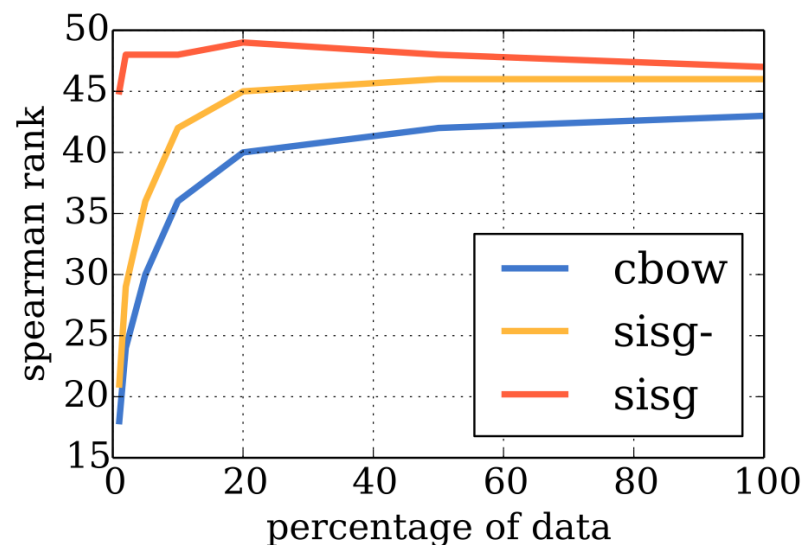


Better generalization with fastText

- In comparison with word2vec, fastText ...
 - generalizes faster in training
 - generally provides better embeddings



(a) DE-GUR350



(b) EN-RW

See details:
Bojanowski, P., Grave, E., Joulin, A., & Mikolov, T. (2017). Enriching word vectors with subword information. *Transactions of the Association for Computational Linguistics*, 5, 135-146. <https://aclanthology.org/Q17-1010.pdf>

Agenda

- word2vec
 - Neural skip-gram Language Model
 - Negative sampling
- fastText
- **Sentence embedding with sent2vec**

Sentence embedding

Problem definition

- Given a “sentence” S with length $|S|$, consisting of the words

$$v_1, v_2, \dots, v_{|S|}$$

with corresponding word vectors

$$e_{v_1}, e_{v_2}, \dots, e_{v_{|S|}}$$

create the sentence embedding: e_S

- “Sentence” here can refer to
 - Any sequence of words with any arbitrary length
 - An actual sentence in language

Sentence embedding

- First approach ... simply average!

$$e_s = \frac{1}{|S|} \sum_{v \in S} e_v$$

- As done in Assignment 2 and 3
- What are the possible limitations of this approach?
 - The word embeddings are not trained for the purpose of creating a sentence embeddings

sent2vec

- A simple and efficient method for creating sentence representations
- sent2vec starts from subword/word embeddings and calculates a sentence embedding as the average of subword/word embeddings:

$$e_s = \frac{1}{|S|} \sum_{v \in S} e_v$$

- sent2vec trains subword/word embeddings (E) in the way that they fulfill the objective of creating effective sentence embeddings

Training

- Parameters of sent2vec – similar to fastText/word2vec – consists of subword/word embeddings (E) and context-word embeddings (U)
- Given a sentence S , a training data point is defined as the pair of:
(set of subwords in S while putting out the word v , left-out word v)
$$(S \setminus \{v\}, v)$$
- During training, $e_{S \setminus \{v\}}$, the sentence embedding without the left-out word, aims to predict the left-out word v
- The optimization is done with Negative Sampling

Training data

- Training data is in the form of $(S \setminus \{v\}, v)$

$S =$ Tarahumara people drink Tesgüino during the rituals

Some training data points in \mathcal{D} :

(people drink Tesgüino during the rituals, Tarahumara)

(Tarahumara drink Tesgüino during the rituals, people)

(Tarahumara people Tesgüino during the rituals, drink)

(Tarahumara people drink during the rituals, Tesgüino)

(Tarahumara people drink Tesgüino the rituals, during)

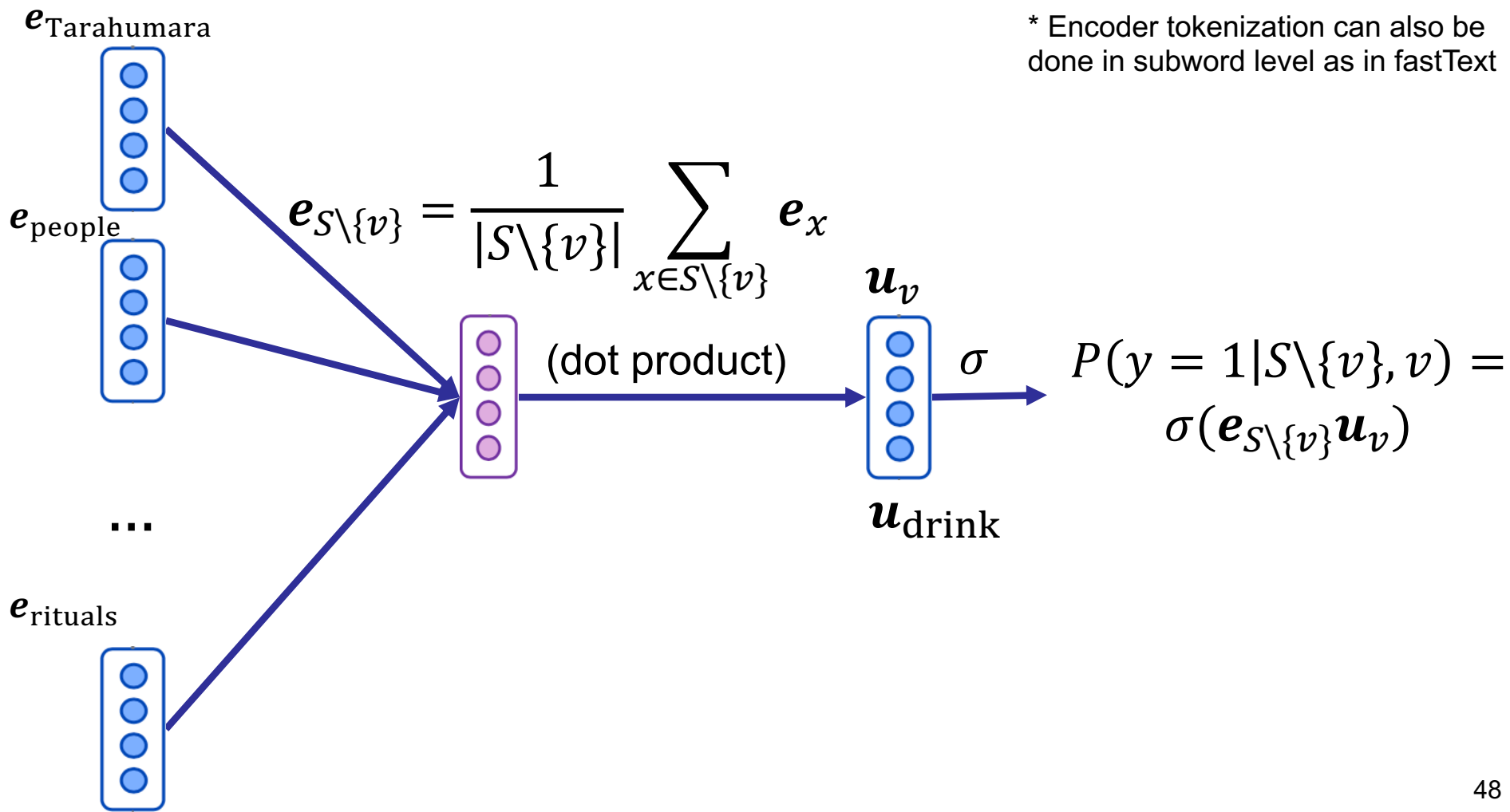
...

Architecture

Training data:

$(S \setminus \{v\} = \text{Tarahumara people Tesgüino during the rituals}, v = \text{drink})$
 $(S \setminus \{v\} = \{\text{Tarahumara, people, Tesgüino, during, the, rituals}\}^*, v = \text{drink})$

* Encoder tokenization can also be done in subword level as in fastText

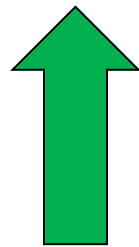


Negative Sampling loss

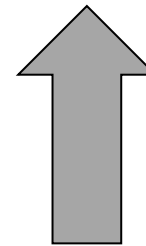
- Negative Sampling loss
 - increases $P(y = 1|S \setminus \{v\}, v)$ probability for **positive sample** $(S \setminus \{v\}, v)$
 - decreases $P(y = 1|S \setminus \{v\}, \tilde{v})$ probability for k negative samples $(S \setminus \{v\}, \tilde{v})$

- Loss function:

$$\mathcal{L} = -\mathbb{E}_{(S \setminus \{v\}, v) \sim \mathcal{D}} \left[\log \sigma(\mathbf{e}_{S \setminus \{v\}} \mathbf{u}_v) - \sum_{\substack{\tilde{v} \sim \tilde{\mathcal{D}} \\ k \text{ times}}} \log \sigma(\mathbf{e}_{S \setminus \{v\}} \mathbf{u}_{\tilde{v}}) \right]$$



positive sample



k negative samples