FÉDÉRALE DE LAUSANNE

# Neural Network Approaches to Representation Learning for NLP 

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## Agenda

- Brief Intro to Deep Learning
- Neural Networks
- Word Representation Learning
- Neural word representation
- Word2vec with Negative Sampling
- Bias in word representation learning
---Break---
- Recurrent Neural Networks
- Attention Networks
- Document Classification with DL


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## Recap on Linear Algebra

- Scalar a
- Vector $\vec{b}$
- Matrix W
- Tensor: generalization to higher dimensions
- Dot product
- $\vec{a} \cdot \vec{b}^{T}=c$
dimensions: $1 \times \mathrm{d} \cdot \mathrm{d} \times 1=1$
- $\vec{a} \cdot W=\vec{c}$
dimensions: $1 \times \mathrm{d} \cdot \mathrm{d} \times \mathrm{e}=1 \times \mathrm{e}$
- $A \cdot B=C$ dimensions: $1 \times m \cdot m \times n=1 \times n$
- Element-wise Multiplication
- $\vec{a} \odot \vec{b}=\vec{c}$


## Neural Networks

- Neural Networks are non-linear functions with many parameters

$$
\overrightarrow{\hat{y}}=f(\vec{x})
$$

- They consist of several simple non-linear operations
- Normally, the objective is to maximize likelihood, namely

$$
p(y \mid x, \theta)
$$

- Generally optimized using Stochastic Gradient Descent (SGD)



## Neural Networks - Training with SGD (simplified)

Initialize parameters
Loop over training data (or minibatches)

1. Do forward pass: given input $\vec{x}$ predict output $\hat{y}$
2. Calculate loss function by comparing $\hat{y}$ with labels $y$
3. Do backpropagation: calculate the gradient of each parameter in regard to the loss function
4. Update parameters in the direction of gradient
5. Exit if some stopping criteria are met

Hidden


## Neural Networks - Non-linearities

- Sigmoid
- Projects input to value between 0 to $1 \rightarrow$ becomes like a probability value
- ReLU (Rectified Linear Units)
- Suggested for deep architectures to prevent vanishing gradient
- Tanh



## Neural Networks - Softmax

- Softmax turns a vector to a probability distribution
- The vector values become in the range of 0 to 1 and sum of all the values is equal 1

$$
\operatorname{softmax}(\vec{v})_{i}=\frac{e^{v_{i}}}{\sum_{k=1}^{d} e^{v_{k}}}
$$

- Normally applied to the output layer and provide a probability distribution over output classes
- For example, given four classes:
$\overrightarrow{\hat{y}}=[2,3,5,6] \quad \operatorname{softmax}(\hat{y})=[0.01,0.03,0.26,0.70]$


## Deep Learning

- Deep Learning models the overall function as a composition of functions (layers)
- With several algorithmic and architectural innovations
- dropout, LSTM, Convolutional Networks, Attention, GANs, etc.
- Backed by large datasets, large-scale computational resources, and enthusiasm from academia and industry!



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## Vector Representation (Recall)

- Computation starts with representation of entities
- An entity is represented with a vector of $d$ dimensions
- The dimensions usually reflects features, related to an entity
- When vector representations are dense, they are often referred to as embedding e.g. word embedding



## Word Representation Learning




Vector representations of words projected in two-dimensional space

## Intuition for Computational Semantics



## "You shall know a word by the company it keeps!"

J. R. Firth, A synopsis of

linguistic theory 1930-1955 (1957)

## drink sacred

## alcoholic

beverage

## Tesgüino

## out of corn

fermented
mexico
$\mathrm{bOtt}_{\mathrm{O} / \mathrm{e}}$

brew
Ale

## pale

drink
alcoholic


## Tesgüino



Algorithmic intuition:
Two words are related when they share many context words

## Word-Context Matrix (Recall)

- Number of times a word $c$ appears in the context of the word $w$ in a corpus
sugar, a sliced lemon, a tablespoonful of apricot their enjoyment. Cautiously she sampled her first pineapple well suited to programming on the digital computer. for the purpose of gathering data and information
preserve or jam, a pinch each of, and another fruit whose taste she likened In finding the optimal R-stage policy from necessary for the study authorized in the

|  | $c_{1}$ | $c_{2}$ | $c_{3}$ | $c_{4}$ | $c_{5}$ | $c_{6}$ |
| :--- | :---: | :---: | :---: | :---: | :---: | :---: |
|  | Aardvark | computer | data | pinch | result sugar |  |
| $w_{1}$ apricot | 0 | 0 | 0 | 1 | 0 | 1 |
| $w_{2}$ pineapple | 0 | 0 | 0 | 1 | 0 | 1 |
| $w_{3}$ digital | 0 | 2 | 1 | 0 | 1 | 0 |
| $w_{4}$ information | 0 | 1 | 6 | 0 | 4 | 0 |

- Our first word vector representation!!



## Words Semantic Relations (Recall)

|  | $c_{1}$ | $c_{2}$ | $c_{3}$ | $c_{4}$ | $c_{5}$ | $c_{6}$ |
| :--- | :---: | :---: | :---: | :---: | :---: | :---: |
|  | Aardvark | computer | data |  | pinch | result sugar |
| $w_{1}$ apricot | 0 | 0 | 0 | 1 | 0 | 1 |
| $w_{2}$ pineapple | 0 | 0 | 0 | 1 | 0 | 1 |
| $w_{3}$ digital | 0 | 1 | 1 | 0 | 1 | 0 |
|  | $w_{4}$ information | 0 | 1 | 6 | 0 | 4 |
|  |  |  |  |  |  |  |

- Co-occurrence relation
- Words that appear near each other in the language
- Like (drink and beer) or (drink and wine)
- Measured by counting the co-occurrences
- Similarity relation
- Words that appear in similar contexts
- Like (beer and wine) or (knowledge and wisdom)
- Measured by similarity metrics between the vectors

$$
\operatorname{similarty}(\text { digital, information })=\operatorname{cosine}\left(\vec{v}_{\text {digital }}, \vec{v}_{\text {information }}\right)
$$

## Sparse vs. Dense Vectors (Recall)

- Such word representations are highly sparse
- Number of dimensions is the same as the number of words in the corpus $n \sim$ [10000-500000]
- Many zeros in the matrix as many words don't co-occur
- Normally ~98\% sparsity
- Dense representations $\rightarrow$ Embeddings
- Number of dimensions usually between $d \sim$ [10-1000]
- Why dense vectors?
- More efficient for storing and load
- More suitable for machine learning algorithms as features
- Generalize better by removing noise for unseen data


## Word Embedding with Neural Networks

Recipe for creating (dense) word embedding with neural networks

1. Design a neural network architecture!
2. Loop over training data $(w, c)$
a. Set word $w$ as input and context word $c$ as output
b. Calculate the output of network, namely

The probability of observing context word $c$ given word $w$

$$
P(c \mid w)
$$

c. Optimize the network to maximize the likelihood probability
3. Repeat

## Prepare Training Samples

Window size of 2

## Source Text



| The | quick | brown | fox | jumps over the lazy dog. |
| :--- | :--- | :--- | :--- | :--- | | (quick, the) |
| :--- |
| (quick, brown) |


| The quick | brown | fox | jumps | over the lazy dog. | (brown, the) |
| :--- | :--- | :--- | :--- | :--- | :--- | :--- |
| (brown, quick) |  |  |  |  |  |
|  | (brown, fox) <br> (brown, jumps) |  |  |  |  |


| The quick | brown | fox | jumps | over |
| :--- | :--- | :--- | :--- | :--- | (fox, brown) (fox, jumps)

(fox, over)

## Neural Word Embedding Architecture

Train sample: (Tesgüino, drink)


Words matrix
Context Words matrix

$$
\begin{array}{llllll}
0 & 0 & 0 & & 0 \\
0 & 0 & 0 & 0 & 0 \\
0 & 0 & 0 & 0 & 0 \\
0 & 0 & 0 & 0 & 0 & 0
\end{array}
$$

Oword vector

$$
\begin{array}{ccc}
00 & 0_{0}^{0_{0}^{n e c}} \\
0_{0}^{0} & 0_{0}^{00} & 0 \\
0 & & 0
\end{array}
$$

## Neural Word Embedding - Summary

- Output value is equal to: $\vec{a}_{\text {Tesgüino }} \cdot \vec{b}_{\text {drink }}$
- Output layer is normalized with Softmax

$$
\begin{aligned}
& p(\text { drink } \mid \text { Tesgüino })=\frac{\exp \left(\vec{a}_{\text {Tesgüino }} \cdot \vec{b}_{\text {drink }}\right)}{\sum_{v \in \mathbb{V}} \exp \left(\vec{a}_{\text {Tesgüino }} \cdot \vec{b}_{v}\right)} \\
& \mathbb{v} \text { is the set of vocabularies }
\end{aligned}
$$

Sorry! Denominator is too expensive!

- Loss function is the Negative Log Likelihood (NLL) over all training samples $T$

$$
L=-\frac{1}{T} \sum_{1}^{T} \log p(c \mid w)
$$

## word2vec (SkipGram) with Negative Sampling

- word2vec an efficient and effective algorithm
- Instead of $p(c \mid w)$, word2vec measures $p(y=1 \mid w, c)$ : the probability of genuine co-occurrence of $(w, c)$

$$
p(y=1 \mid w, c)=\sigma\left(\vec{a}_{w} \cdot \vec{b}_{c}\right)
$$

sigmoid

- When two words ( $w, c$ ) appear in the training data, it is counted as a positive sample
- word2vec algorithm tries to distinguish between the co-occurrence probability of a positive sample from any negative sample
- To do it, word2vec draws $k$ negative samples č by randomly sampling from the words distribution $\rightarrow$ why randomly?
word2vec with Negative Sampling - Objective Function
- The objective function
- increases the probability for the positive sample ( $w, c$ )
- decreases the probability for the $k$ negative samples $(w, \check{c})$
- Loss function:


Negative Samples

## Discussion about Bias in Data

- A word embedding model captures intrinsic patterns of the given text corpus
- If the data contains (ethical) bias, the algorithm also encodes the bias in the embedding vectors
- Such bias can be propagated from word embedding to end-user NLP applications



## Bias in Machine Translation

Elaheh Raisi ©elaheh_raisi - Oct 3
Bias in google translate from Persian to English $\because$ (Persian uses the genderneutral pronoun)


## He is the manager She is a maid


same gender-neutral pronoun


## Gender Bias in Wikipedia

- The bias of 350 occupations to female/male in the word2vec model, created on English Wikipedia


